

Job Detail

Staff Level

Position Title	Chinese game company looking for members for its Japanese branch [Game development programmer]
Recruiter Company	Global Trust Networks Co.,Ltd./株式会社グローバルトラストネットワークス
Company Name	Company name is private
Activated / Updated	2024-04-18 / 2024-04-19
Job Type	IT (PC, Web, Unix) - Game Development Engineer
Industry	Games
Location	Asia Japan Kyoto
Job Description	<ul style="list-style-type: none">• In-house development project for a new game for multiple platforms• Client-side and server-side programming work as the main programmer for the Japanese branch• Working with the Chinese headquarters to determine the development environment and design concept
Company Info	The titles we work on have over 100 million users worldwide. You will be involved in these popular titles from the development stage, so if you love games and want to work in the game industry, you will find this extremely rewarding.
Working Hours	Flextime system (8 hours working) Core time 11:30~16:30
Qualifications	<p>Required qualifications: Experience using Unreal Engine Business level or higher Japanese language skills</p> <p>Welcome skills:</p> <ul style="list-style-type: none">• Love games• Love entertainment content• Business level Chinese
English Level	None
Japanese Level	Business Level(JLPT Level 2 or N2)
Chinese Level	None
Salary	JPY - Japanese Yen JPY 6000K - JPY 12000K
Salary Description	<p>*Negotiable depending on experience</p> <p>Social insurance provided Transportation expenses fully covered</p>
Holiday Description	<p>Two days off per week (Saturday and Sunday) Over 123 days off per year Paid vacation</p>
Job Contract Period	full-time employee