

Job Detail

Staff Level

Position Title	Game creator: Planner/Designer/Engineer, etc. ~ Experienced people welcome ~
Company Name	Interworks Confidence inc.
Activated / Updated	2024-04-19 / 2024-05-08
Job Type	Creative (Media Related) - Creative (Game/Video/Audio) Creative (Media Related) - Producer/Planner Creative (Media Related) - Graphic Designer/Illustrator/Publishing
Industry	Games
Location	Asia Japan Tokyo Asia Japan Kanagawa Asia Japan Osaka
Job Description	<p>As a game creator, you will be responsible for: If you are inexperienced or have a little blank space, you can start as an assistant!</p> <p>■ Planner/Director Creation of game plans and specifications, level design, map design, scenario creation, script/production creation, KPI analysis, progress management, creation of in-game announcements, etc. ★ Inexperienced people can start as an assistant!</p> <p>■ Designer (2D/3D) "2D design" such as UI/UX, item/background/banner/illustration creation, "3D design" such as modeling, motion, and effects, web design, coding, video production, etc.</p> <p>■ Programmer Game client development (Unity, Unreal Engine, etc.), infrastructure related to game companies (networks, servers), HTML5 games and in-house tool development related to game operation, etc.</p> <p>■ Debugger Creation of checklists (test specifications), outsourcing management, test implementation, defect reporting, member management, policy formulation, etc.</p> <p>■ PM/progress management Project and budget management, external negotiations, progress management of production schedule, etc.</p> <p>■ Customer support Respond to inquiries from users, propose improvement measures, create manuals, etc.</p> <p>■ Translation/Localization Translating dialogues, explanations, packages, etc. for games for overseas users ★ Various language skills such as Chinese, English, and Korean can be used.</p> <p>■ Marketer SNS operation, campaign planning - execution - verification, game advertisement operation, planning and implementation of various promotions (live distribution, blog operation), etc.</p> <p><Project example> ★ Popular boy cartoon app game ★ Famous RPG series games for smartphones ★ Monster breeding puzzle game ★ Idol training rhythm game * There are also the latest projects related to Web 3.0 such as e-sports, AR / VR, live distribution, metaverse, NFT, blockchain.</p>
Company Info	<p>We do business with more than 200 companies in the game industry, mainly major and famous game companies.</p> <p>We are a listed company that continues to grow steadily, receiving more than 300 requests per month.</p> <p>There are plenty of projects, so you can challenge various genres such as social games, RPGs, sports, idols, Sengoku, and music.</p>

	[Measures to prevent passive smoking] No smoking indoors (smoking area available)
Working Hours	10:00-19:00
Qualifications	<p>【Qualification requirements】 No educational background <game industry experience, less experienced, new graduates, welcome> ■Some practical experience in the game, web, entertainment, or animation industry ↳ No matter what type of job you have! Those who have no experience in the game industry are also welcome.</p> <p>★Employment form and blank of previous job are not a question! Many people who worked as part-time workers, contract employees, temporary employees, etc. are active! No blank!</p> <p>★No matter how many years of experience you have! Many of our employees have less than a year of experience in the game industry.</p> <p>~If any of the following apply to you, please contact us even if you have no experience in the game industry~ <input type="checkbox"/> System development experience in the IT industry (including in-house SE) <input type="checkbox"/> Practical experience in animation production <input type="checkbox"/> Web design experience <input type="checkbox"/> Experienced in planning and managing real events, BtoC services, and planning and managing entertainment content <input type="checkbox"/> Professional gamer (professional level gamer/those who have won competitions) <input type="checkbox"/> Was active as a distributor on distribution apps and platforms such as YouTube <input type="checkbox"/> Experienced intern training at a game company</p> <p>[Skills that can be used] • Photoshop • Illustrator • Maya • 3ds Max • Spine • Sprite Studio • Live2D • Unity • Unreal Engine • After Effects • HTML, CSS</p>
Japanese Level	Fluent(JLPT Level 1 or N1)
Salary	Depends on experience
Salary Description	Full social insurance
Holiday Description	2 days off per week (Saturdays, Sundays, public holidays) summer vacation paid holiday Congratulatory or condolence leave Parental leave