

Job Detail

Staff Level

Position Title	Game creator: Planner/Designer/Engineer, etc. ~ Experienced people welcome ~
Company Name	Interworks Confidence inc.
Activated / Updated	2024-04-19 / 2024-05-08
Job Type	Creative (Media Related) - Creative (Game/Video/Audio) Creative (Media Related) - Producer/Planner Creative (Media Related) - Graphic Designer/Illustrator/Publishing
Industry	Games
Location	Asia Japan Tokyo Asia Japan Kanagawa Asia Japan Osaka
Job Description	<p>As a game creator, you will be responsible for: If you are inexperienced or have a little blank space, you can start as an assistant!</p> <ul style="list-style-type: none"> ■ Planner/Director Creation of game plans and specifications, level design, map design, scenario creation, script/production creation, KPI analysis, progress management, creation of in-game announcements, etc. ★ Inexperienced people can start as an assistant! ■ Designer (2D/3D) "2D design" such as UI/UX, item/background/banner/illustration creation, "3D design" such as modeling, motion, and effects, web design, coding, video production, etc. ■ Programmer Game client development (Unity, Unreal Engine, etc.), infrastructure related to game companies (networks, servers), HTML5 games and in-house tool development related to game operation, etc. ■ Debugger Creation of checklists (test specifications), outsourcing management, test implementation, defect reporting, member management, policy formulation, etc. ■ PM/progress management Project and budget management, external negotiations, progress management of production schedule, etc. ■ Customer support Respond to inquiries from users, propose improvement measures, create manuals, etc. ■ Translation/Localization Translating dialogues, explanations, packages, etc. for games for overseas users ★ Various language skills such as Chinese, English, and Korean can be used. ■ Marketer SNS operation, campaign planning - execution - verification, game advertisement operation, planning and implementation of various promotions (live distribution, blog operation), etc. <p><Project example> ★ Popular boy cartoon app game ★ Famous RPG series games for smartphones ★ Monster breeding puzzle game ★ Idol training rhythm game * There are also the latest projects related to Web 3.0 such as e-sports, AR / VR, live distribution, metaverse, NFT, blockchain.</p>
Company Info	<p>We do business with more than 200 companies in the game industry, mainly major and famous game companies. We are a listed company that continues to grow steadily, receiving more than 300 requests per month. There are plenty of projects, so you can challenge various genres such as social games, RPGs, sports, idols, Sengoku, and music.</p>

	[Measures to prevent passive smoking] No smoking indoors (smoking area available)
Working Hours	10:00-19:00
Qualifications	<p>【Qualification requirements】 No educational background <game industry experience, less experienced, new graduates, welcome> ■Some practical experience in the game, web, entertainment, or animation industry ↳ No matter what type of job you have! Those who have no experience in the game industry are also welcome.</p> <p>★Employment form and blank of previous job are not a question! Many people who worked as part-time workers, contract employees, temporary employees, etc. are active! No blank!</p> <p>★No matter how many years of experience you have! Many of our employees have less than a year of experience in the game industry.</p> <p>~If any of the following apply to you, please contact us even if you have no experience in the game industry~ <input type="checkbox"/> System development experience in the IT industry (including in-house SE) <input type="checkbox"/> Practical experience in animation production <input type="checkbox"/> Web design experience <input type="checkbox"/> Experienced in planning and managing real events, BtoC services, and planning and managing entertainment content <input type="checkbox"/> Professional gamer (professional level gamer/those who have won competitions) <input type="checkbox"/> Was active as a distributor on distribution apps and platforms such as YouTube <input type="checkbox"/> Experienced intern training at a game company</p> <p>[Skills that can be used] • Photoshop • Illustrator • Maya • 3ds Max • Spine • Sprite Studio • Live2D • Unity • Unreal Engine • After Effects • HTML, CSS</p>
Japanese Level	Fluent(JLPT Level 1 or N1)
Salary	Depends on experience
Salary Description	Full social insurance
Holiday Description	2 days off per week (Saturdays, Sundays, public holidays) summer vacation paid holiday Congratulatory or condolence leave Parental leave