

Job Detail

Staff Level

Position Title	Game Engineer: We are looking for a game programmer who will create movements that match the scenario and production!
Company Name	Interworks Confidence inc.
Activated / Updated	2024-04-19 / 2024-05-08
Job Type	Creative (Media Related) - Game Programming & Editing IT (Mainframe) - Programmer IT (PC, Web, Unix) - Game Development Engineer
Industry	Games
Location	Asia Japan Tokyo Asia Japan Kanagawa Asia Japan Osaka
Job Description	<p>You will be responsible for engineering work related to game development.</p> <p>Example: [Support related to various platforms] Work to support the release of content to each platform where the game is published.</p> <p>Platforms vary depending on the project, such as consumer, PC online, and mobile social games.</p> <p>[Specific job details]</p> <ul style="list-style-type: none"> • Character programming (including skill processing, etc.) • Stage program (including processing other than gimmicks) • Programs related to UI (supports drawing and control of graphics created by designers) <p>You will be responsible for client (app side) program support and development using C# and native code.</p> <p>\You can also take on the following tasks depending on your skills and experience! /</p> <ul style="list-style-type: none"> ⓄGame programming ⓄClient programming ⓄUI programming ⓄServer programming ⓄWeb programming ⓄDB design/tuning ⓄDevelopment of game production tools, etc. <p><<We work on development while exchanging opinions with all kinds of people>> While exchanging opinions with planners and other members, Programming and game development. By incorporating new technologies that take advantage of the platform's features every day, Projects can proceed smoothly with each department.</p> <p><<You can be involved in the development of popular games>> I will mainly be entrusted with projects for major game companies, so You can work on famous titles that become the talk of the town. Please experience the rewarding feeling of seeing the game you created being played by so many people!</p>
Company Info	<p>We do business with more than 200 companies in the game industry, mainly major and famous game companies. We are a listed company that continues to grow steadily, receiving more than 300 requests per month. There are plenty of projects, so you can challenge various genres such as social games, RPGs, sports, idols, Sengoku, and music.</p> <p>[Measures to prevent passive smoking] No smoking indoors (smoking area available)</p>
Working Hours	10:00-19:00
	<p>[Required requirements]</p> <ul style="list-style-type: none"> ■Those who can understand the basics of C and C++ ■Those who have some development experience in the game industry

Qualifications	<p>■Those with development experience in the entertainment/internet service industry</p> <p>■No academic background required</p> <p>Experience platforms such as consumer, PC, mobile social games, etc. are not required.</p> <p>Past forms of employment, such as part-time work or temporary work, are also acceptable.</p> <p>【Development environment】 Unity, Unreal Engine, Cocos2d-x</p> <p>【language】 C#, C++, Objective-C Ruby, Python, PHP, Golang MySQL, HTML, CSS, TypeScript, JavaScript Knowledge of other consumer games and native apps for smartphones such as iOS and Android will be useful.</p>
Japanese Level	Fluent(JLPT Level 1 or N1)
Salary	Depends on experience
Salary Description	Full social insurance
Holiday Description	<p>2 days off per week (Saturdays, Sundays, public holidays)</p> <p>summer vacation</p> <p>paid holiday</p> <p>Congratulatory or condolence leave</p> <p>Parental leave</p>