Job Detail

Staff Level

Position Title	[Tokyo] Game application engineer (Maya API, C#, WPF, C++, Python)
Recruiter Company	WORKPORT, inc.
Company Name	Company name is private
Activated / Updated	2024-04-08 / 2024-04-08
Job Type	IT (PC, Web, Unix) - Game Development Engineer
Industry	
Location	Asia Japan Tokyo
Job Description	[Job summary] You will be responsible for the development and implementation of the game parts played by users in one of the various projects within the company, such as new title development projects. [Job details] Responsible for implementing overall gameplay, including in-game battle systems, level play, and game content. Depending on your experience and skills, we will consider assigning you to a section within the project, such as having you primarily responsible for AI behavior programs.
Company Info	No smoking indoors
Working Hours	You are free to come and leave work at any time, and it is considered that you have worked 8 hours. *Depending on company regulations, a different working style than above may apply.
Qualifications	[Required] ・Development experience in one of the following related to game development 　DCC tool (Maya API) plug-in development experience 　Experience developing tools etc. on Windows ・Interest in game-related technology [Optional] ・Experience implementing tools in C# and WPF ・C++ development experience ・Development experience with Python ・Experience using various middleware tools for designers (Maya, Zbrush, Substance, etc.) ・Practical production experience of scripts that support graphic work, plug-in batch files, etc. ・Work experience as a build engineer
Japanese Level	Daily Conversation Level
Salary	JPY - Japanese Yen JPY 3000K - JPY 12000K
Salary Description	Transportation expenses provided, full social insurance, health insurance association resort, health checkup
Holiday Description	Saturdays, Sundays, national holidays, national holidays, year-end and New Year holidays, annual paid leave (varies depending on month of employment), condolence leave, etc.
Job Contract Period	Full-time employee/contract employee (possibility of promotion to regular employee)