

Job Detail

Staff Level

Position Title	AR/VR Development Engineer (Junior Class & Team Leader Class)
Recruiter Company	WooGWay Inc.
Company Name	Company name is private
Activated / Updated	2024-05-15 / 2024-05-15
Job Type	IT (PC, Web, Unix) - Front-End Engineer
Industry	Telecommunications/Information Services
Location	Asia Japan Tokyo
Job Description	<p><Assistant class> Work experience: Less than 3 years</p> <ul style="list-style-type: none"> - Graduate of an information or computer-related faculty with experience using Unity or UnrealEngine - Carry out development work under the direction of a leader-class engineer, verify developments, support PM staff in creating technical documentation, etc. <p><Team leader class> Work experience: 3 years or more</p> <ul style="list-style-type: none"> - Practical work at a high technical level for AR or VR team development - Attend customer interviews, provide technical proposals and support for document creation - Summarize the work of the AR or VR team and assign staff work - Provide technical support for other staff on the AR or VR team
Company Info	<p>We are a solutions company specializing in the metaverse in the fields of AR, MR, VR, and digital transformation.</p> <p>In the fields of AR, MR, VR, and the metaverse, we provide services ranging from technical consulting and planning to graphic and system development.</p> <ol style="list-style-type: none"> 1. Development of AR systems and content 2. Development of VR systems and content 3. Development of our own AR/VR platform and its upgrade development 4. Service business and operation of our own developed AR/VR platform <p>*We are not currently developing games.</p>
Working Hours	<p>Flextime system: Core time 10:30-18:00 (company business hours 10:00-19:00)</p> <p>Scheduled working hours per day: 8 hours</p> <p>Break time: 60 minutes</p>
Qualifications	<p><Assistant class></p> <p>IT-related work experience: Less than 3 years (AR/VR development, or game and other development using Unity or Unreal Engine)</p> <p>New graduates are also welcome.</p> <p>For new graduates, graduates from an information/computer-related university, vocational school, or higher technical college</p> <p>Those who have studied Java, PHP, C language, C#, C++, etc.</p> <p>Those interested in AR/VR app and content production</p> <p><Team leader class></p> <p>IT-related development work experience: More than 3 years (including AR/VR development, or game and other development using Unity or Unreal Engine)</p> <p>App development experience is welcome!</p>
English Level	Business Conversation Level (TOEIC 735-860)
Japanese Level	Minimum Communication Level
Salary	JPY - Japanese Yen JPY 3000K Over (Month salary : JPY - Japanese Yen JPY 250K OverOver)
	<p>Salary:</p> <p>*Example*</p> <p>For new graduates,</p> <p>New university graduates: monthly base salary 261,400-</p> <p>New graduates with a graduate degree: monthly base salary 281,400-</p>

Salary Description	<p>Monthly salary: New graduates 261,400~ (Experienced employees will be paid according to their experience and skills, especially team leader-class employees will be paid according to their experience)</p> <p>*There is a 6-month trial period. There will be no change in treatment or salary during that time.</p> <p>Treatment and benefits:</p> <ul style="list-style-type: none"> • Commuting expenses provided (according to company regulations) • Qualification allowance available • Providing in-house drinks and snacks • Using facilities affiliated with the IT Health Insurance Association • Partial telecommuting permission system available
Holiday Description	<p>Two days off per week (Saturdays, Sundays, and holidays), New Year's holidays, summer holidays, paid holidays</p>